

A New Kind of Distributed ASR — Phonetic DSR

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Overview

- Server-based and local ASR
 - each has its own set of advantages
- “Conventional” distributed ASR (“DSR”)
- The Novauris approach to ASR
- This approach permits a new kind of DSR
 - combining many of the advantages of local and server-based ASR
- Why it’s particularly good for the *iPhone*
- Demo

Server-based & Local ASR

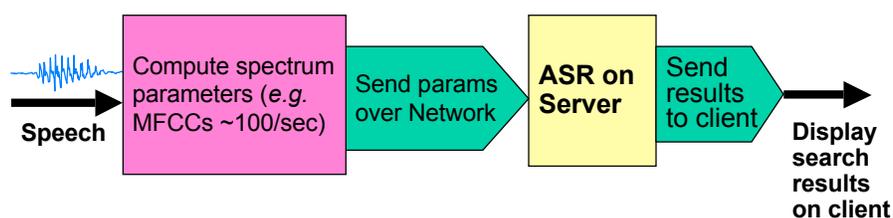
- Most ASR on mobile devices is either:
 - **Server-based**
 - the speech waveform is transmitted over a network to a server and the recognition result is sent back
 - Or **fully local**
 - the ASR is carried out locally on an embedded processor in the mobile device

The different advantages of the two approaches

- | | |
|--|--|
| <ul style="list-style-type: none">• Server-based ASR:<ul style="list-style-type: none">– Can be used with very large databases– and databases with sensitive information– databases can be easily updated– users' speech is available for analysis | <ul style="list-style-type: none">• Local ASR:<ul style="list-style-type: none">– no transmission delays– no transmission costs– adaptation to user's voice is easier– avoids coding distortion, esp. with noisy speech– avoids telephone bandwidth limitations– unaffected by loss of network |
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(Conventional) Distributed ASR

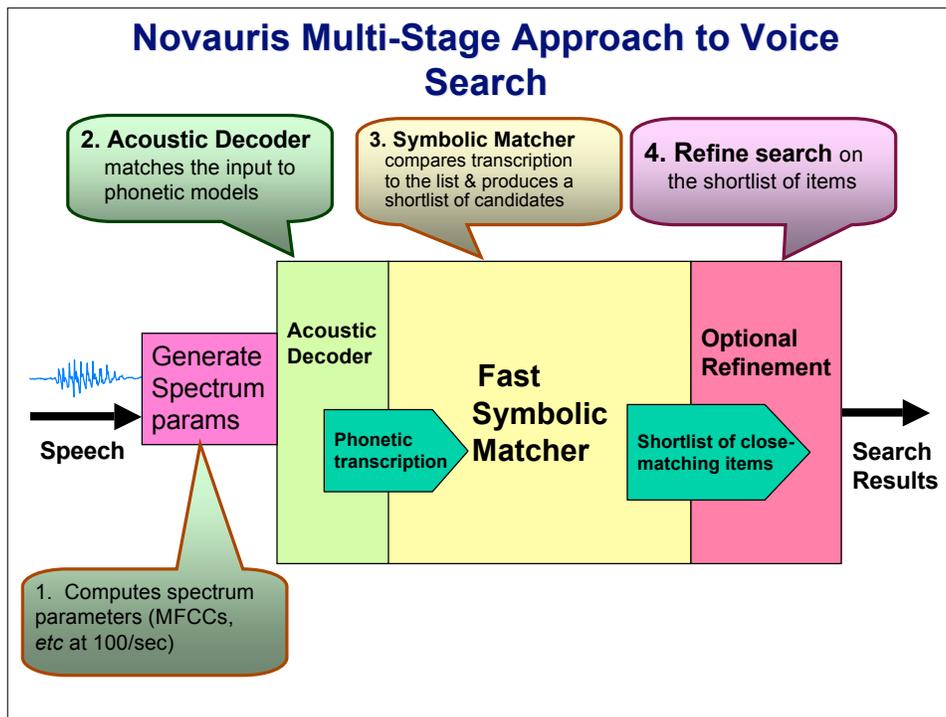
Essentially server-based but spectrum parameters are computed locally



Best-known example is the Aurora standard
– but not in widespread use

Distributed ASR

- Distributed ASR computes spectrum parameters (typically MFCCs) locally
- Sends them over the network:
 - 100 frames per second of ~13 parameters
- Avoids coding distortion – esp. in noise
- Database can be kept on the server
- **But** has transmission costs & delays of normal server-based ASR



Phonetic Distributed ASR

- Novauris' *NovaSearch*[®] approach opens up a new kind of DSR
 - instead of transmitting spectrum parameters we can send the phonetic transcription
- The transmission rate is only **80 bits/sec!**
- Sometimes, data is returned to the client for decision refinement
 - this needs a somewhat higher bandwidth
 - but most networks are asymmetric

How does Phonetic DSR change the picture?

- Like server-based ASR:
 - ✓ gives access to very large databases
 - ✓ gives access to databases with sensitive information
 - ✓ databases can be easily updated
 - × users' speech available for analysis
- Similar to local ASR:
 - ✓ low transmission delays
 - ✓ low transmission costs
 - ✓ adaptation to user's voice is easier
 - ✓ avoids coding distortion, esp. with noisy speech
 - ✓ avoids telephone bandwidth limitations
 - × unaffected by complete loss of network

Why PhDSR is particularly well suited to the *iPhone*



- Unlike most smartphones, the *iPhone*:
 - has no external memory facility
 - flash cards, *etc.*
 - Data has to be stored with the application
 - makes fully local applications, such as recognition of all US addresses, all but impossible
- Phonetic DSR poses no problems

Demonstration

- We chose an application that could definitely not be done fully locally:
 - Name and address recognition
 - From a set of 245 million items
- First ever public demo
- Only just completed
- Lack of 3G in the lecture room no problem!
- Server in our office in England
- Fingers crossed!

Concluding Remarks

- Phonetic distributed ASR is a new development for Novauris, made possible by our *NovaSearch*[®] approach to ASR
 - combining many of the advantages of fully local and of server-based ASR
- We believe it to have significant potential
- Thanks for your attention